

Creating a Myth: Storyboard

Directions: Use your myth planning guide to create a storyboard for your myth. The framework of your story should be based on the hero's journey. Use the questions to help you.

Separation

The Call

- What causes the person to start the journey?
- How is the hero called to the adventure?
- Is the call something hoped for or dreaded?
- What is the purpose of the journey?
- Where does the journey begin?

The Threshold (with guardians, helpers, and mentor)

- What special friends or helpers does the hero have?
- Does the hero receive magical help, advice, or a good luck charm from a helper?
- Does anyone help prepare the hero for the journey?
- Does the helper appear throughout the story?
- Who is guarding the threshold?
- What obstacles does the hero face before the hero is ready to begin the journey?

Initiation and Transformation

The Challenges

- What are the person's fears?
- What challenges does the hero face?
- How does the person overcome the challenges?
- What assistance does the hero receive to overcome these trials?

The Abyss

- What is the greatest challenge that the hero faces?
- How does the hero face the challenge?
- What does the challenge mean for the hero?

The Transformation

- What qualities does the hero develop as a result of the experience?
- What does the hero leave behind?

The Revelation

- How has the hero changed as a result of the experience?
- How is the hero different?

The Atonement

- How does the hero accept the new powers?
- What has the hero learned as a result of the journey?

The Return (to the known world)

The Return (with a gift)

- What is the hero's gift?
- What does the hero do with the gift upon returning?
- Does the hero share the experience and wisdom gained with others?
- How do others receive the hero upon the hero's return?
- Does the hero come back to everyday life?
- Does anything get in the way of returning to a normal life?